

YOUR STORY TITLE:

NOTE (please read): The end result of your character's Experiment in Living demonstrates your message. Remember, an Experiment in Living is meant to be an easy way to show how your story's theme plays out in your character's experiences & mindset, which in turn drives your plot. Plot, Theme, and Character are inseparable—they serve each other and are interconnected with one another. **This document is editable in Adobe:** Click "Fill & Sign", and it will activate a text box that you can place on whatever field you want to fill in. Just start typing, and you can save and print when you're done. **For Apple users, this document can be edited in Preview.** Just click the "Markup Toolbar" and click the text box icon. Place the text box on whatever field you want and type.

THEME/TOPIC & MESSAGE OF YOUR STORY

Topic/Theme(s):	Message:
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YOUR CHARACTER'S FIRST EXPERIMENT IN LIVING

Your Character's Circumstances (both external and internal):

Your Character's Nature (personality, traits, abilities, motivations, goals, attitudes):

Your Character's Circumstances (values, beliefs about reality & morality):



RESULTS OF 1ST EXPERIMENT IN LIVING



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YOUR CHARACTER'S SECOND EXPERIMENT IN LIVING

Change in Circumstances (if applicable):
Change in Nature (if applicable):
Change in Worldview (if applicable):



RESULTS OF 2ND EXPERIMENT IN LIVING



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**HOW YOUR CHARACTER'S EXPERIMENT(S) IN LIVING
CONNECTS WITH YOUR THEME/TOPIC & MESSAGE OF YOUR STORY:**

Topic/Theme(s):	Message:
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